

GCSE Computer Science Revision Topics (Paper 1)

Topic 1 – Computational Thinking

- **Decomposition & Abstraction**
 - recognising the purpose and benefits of each, and the use of subprograms
- **Algorithms**
 - Following and writing algorithms as code and flowcharts
 - Tracking variables and arrays/lists
 - Understanding arithmetic algorithms
 - Determining outputs from algorithms
 - Sorting and searching algorithms
- **Truth Tables**
 - Create truth tables using AND, OR, NOT

Topic 2 – Data

- **Binary**
 - Signed and unsigned integers, negative binary
 - Converting between binary, denary, and hexadecimal
 - Adding, multiplying and dividing binary numbers
- **Data Representation**
 - How computers store images, sound, text, and numbers
 - Factors affecting quality and file size of images and sounds
- **Data Storage & Compression**
 - Recognising file size units and conversion (e.g. bits to kibibytes)
 - Lossy and lossless compression requirements

Topic 3 – Computers

- **Hardware**
 - Understanding the von Neumann stored program concept
 - Secondary storage methods
 - Embedded systems
- **Software**
 - Purpose and functionality of operating systems
 - Function of utility software
 - Importance of developing robust software and identifying vulnerabilities
- **Programming Languages**
 - Characteristics and purpose of low and high-level languages
 - How interpreters and compilers differ

Topic 4 – Networks

- **Networks**
 - Understand WANs/LANs and why computers are connected to networks
 - Structure of the internet (IP addressing, routers)
 - Characteristics of wired and wireless connections
 - Calculating transfer speeds and download times
 - Understand a range of network protocols
 - 4-layer TCP-IP stack and how it handles data transmission
- **Network Security**
 - Identifying network vulnerabilities
 - Methods of protecting networks

Topic 5 – Issues and Impact

- **Environmental**
 - Understand environmental issues (energy use, manufacturing etc.)
- **Ethical & Legal**
 - Issues associated with the collection and use of personal data
 - Artificial intelligence & machine learning
 - Intellectual property protection such as copyright law and licensing.
- **Cybersecurity**
 - Threats to digital systems including malware, and how hackers exploit weaknesses
 - Methods of protecting systems against cyberattacks